



Tutorial for Program Verification Exercise Sheet 13

Exercise 1: Assume Statement

2 Bonus Points

In the lecture we introduced the `assume expr;` statement in Boostan, and we formally defined its semantics.

However, there already exists a Boostan statement with the same semantics, i.e., a statement st such that $\llbracket st \rrbracket = \llbracket \text{assume } \text{expr}; \rrbracket$, and such that no assume statement occurs in the statement st .

- Give such a statement st .
- Since st has the same semantics as the statement `assume expr;`, they satisfy exactly the same precondition-postcondition pairs.

However, in another sense, the two statements behave quite differently. Explain how, and in which context this is relevant.

Exercise 2: Hoare Proof System with Havoc and Assume

2 Points

Provide a Hoare logic proof that shows that the following Boostan program P satisfies the precondition-postcondition pair $(\{x > 0\}, \{x > 0\})$.

```
havoc y;  
assume x > y;  
x := x - y;
```

Exercise 3: Alternative Assume Axiom

2 Points

In the lecture, we introduced the following axiom for the `assume` statement in the Hoare proof system:

$$\frac{}{\{\varphi\} \text{assume } \text{expr}; \{\varphi \wedge \text{expr}\}} \text{ (assu)}$$

Alternatively, we could have introduced the following axiom:

$$\frac{}{\{\text{expr} \rightarrow \psi\} \text{assume } \text{expr}; \{\psi\}} \text{ (assu')}$$

In this exercise we will show that both rules are equivalent.

- Give a proof for the Hoare triple $\{\text{expr} \rightarrow \psi\} \text{assume } \text{expr}; \{\psi\}$ (for an arbitrary formula ψ) using the Hoare proof system.
- Give a proof of the Hoare triple $\{\varphi\} \text{assume } \text{expr}; \{\varphi \wedge \text{expr}\}$ for an arbitrary formula φ . Use a modified variant of the Hoare proof system, where the rule (assu) has been replaced by the rule (assu') .

Exercise 4: Minimum

2 Points

The following Boogie program iterates through a two-dimensional array and finds the minimum value within the given bounds `lo` and `hi`.

```
procedure findmin(a : [int, int]int, lo : int, hi : int) returns (min : int)
  requires lo <= hi;
  ensures (forall i, j : int :: lo <= i && i <= hi && lo <= j && j <= hi
    ==> a[i, j] >= min);
{
  var i, j : int;

  i := lo;
  min := a[lo, lo];

  while (i <= hi) {
    j := lo;
    while (j <= hi) {
      if (a[i, j] < min) {
        min := a[i, j];
      }

      j := j + 1;
    }

    i := i + 1;
  }
}
```

Find inductive loop invariants for the two while loops of the program that are strong enough to prove that the program satisfies the given precondition-postcondition pair (the formulas after `requires` and `ensures`, respectively). You can use Ultimate Referee to check your solution.

Exercise 5: Bubble Sort

2 Points

The following Boogie procedure implements the bubble sort algorithm that sorts a given array in ascending order.

```
procedure BubbleSort(lo : int, hi : int, a : [int]int) returns (ar : [int]int)
  requires true;
  ensures (forall i, j : int :: (lo <= i && i <= j && j <= hi) ==> ar[i] <= ar[j]);
{
  var i, j, t : int;
  ar := a;
  i := hi;
  while (i > lo) {
    j := lo;
    while (j < i) {
      if (ar[j] > ar[j+1]) {
        t := ar[j];
        ar[j] := ar[j+1];
        ar[j + 1] := t;
      }
      j := j+1;
    }
    i := i - 1;
  }
}
```

Find inductive loop invariants for the two while loops that are strong enough to prove that the program satisfies the given precondition-postcondition pair. You may also use your own solution to exercise 2 on exercise sheet 12 instead. You can use Ultimate Referee to check your solution.