Scene Analysis From Range Data

Unsupervised Discovery of Categories

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Outline

- Classification
- Features
- Learning
- Experiments
- Summary

Classification

- Goal: Categorize objects in 3D range data
- Requirement: No information about classes



Classification

- Interpret object classes as feature distributions
- Infer the object's class



Classification

Given a number of data segments, can we find the category distributions without further information?



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- Introduced by Andrew Johnson
- Description of the local environment of a point
- Coordinate system aligned to surface normal



- Robust to
 - Shape variation
 - Occlusion
 - Clutter



- Robust to
 - Shape variation
 - Occlusion
 - Clutter



- Parameters
 - Support Distance (top)

 Raster Resolution (middle)

Discretization
 Resolution (bottom)



Features – Enhanced Spin Images

- We now consider the surface normals of all points
- Instead of point counts, we us the average angle
- Same parameters as for standard spin images



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Learning

- Probabilistic framework: latent Dirichlet allocation
- Introduced by David M. Blei in 2003
- Unsupervised: No class information necessary
- No explicit distance measurement necessary
- Category discovery from feature co-occurrence



Latent Dirichlet Allocation





Latent Dirichlet Allocation



Variable

Variables X Times



Latent Dirichlet Allocation - Example



Goal

 First Goal: Infer most probable topic assignments for all features in a scene from cooccurrence



 Second Goal: Infer the feature distributions of the categories (to apply to unseen data)



Problem

Using Bayes' rule to determine the probability of classification:



Solution

- Use Markov chain Monte Carlo for approximation of P(z | w)
 - 1. <u>Initialization</u>: Assign random classes to all feature occurences
- 2. <u>Gibbs Sampling</u>: Sample the class of each feature occurrence i from $P(z_i | z_{i}, w)$
- 3. Repeat 2. until <u>convergence</u>
- 4. Use further samples to approximate P(z | w)
- 5. Use the sample statistics to <u>approximate ϕ </u>

High Level Algorithm

- 1. Scan scenes
- 2. Extract background
- Spatial segmentation into scan segments
- 4. Learning of class assignments and definitions



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Experiments

- Two corpora A/B of differing complexity
- Two/five object classes
- 12/39 scenes
- 31/82 scan segments
- Four parameters in feature feneration
- Two parameters for latent Dirichlet allocation

Experiments – Enhanced Spin Images

- Improved differentiation between object classes
- Increased similarity within object classes





Standard Spin Images

Enhanced Spin Images

Experiments – Enhanced Spin Images

- Improved differentiation between object classes
- Increased similarity within object classes



Standard Spin Images



Experiments – Enhanced Spin Images

- Improved differentiation between object classes
- Increased similarity within object classes



Standard Spin Images

Enhanced Spin Images

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- More Difficult Data:
 - Additional Object Classes
 - Similar Classes
 - Variation within Classes



- Class differentiation is more difficult
- Feature parameters become very important
- Reliable parameter settings needed



Feature Parameter Selection Results

- Feature Type: Enhanced Spin Imgs
- Support Distance: Small (10cm)
- Raster Resolution: Low (3x3 to 5x5)
- Discretization:
 5 to 27 Values



LDA Hyperparameter Selection Results

- Alpha < 1.0
- Beta < 0.4



HC Parameter Selection Results

- Four parameters for feature generation
- One clustering parameter (linkage type)
- No robust parameter settings found



Experiments - Results



Summary

- Shape-based discovery of object classes
- Clustering of feature distributions
- Spin image enhancements improve differentiation
- LDA greatly outperforms hierarchical clustering
- Highly satisfactory classification performance

References

- Johnson, A. "Spin-Images: A Representation for 3-D Surface Matching", 1997
- Blei, D. M. "Latent dirichlet allocation", 2003
- Griffiths, T. L. and Steyvers, M. *"Finding scientific topics"*, 2004

Thanks for Listening

Questions?